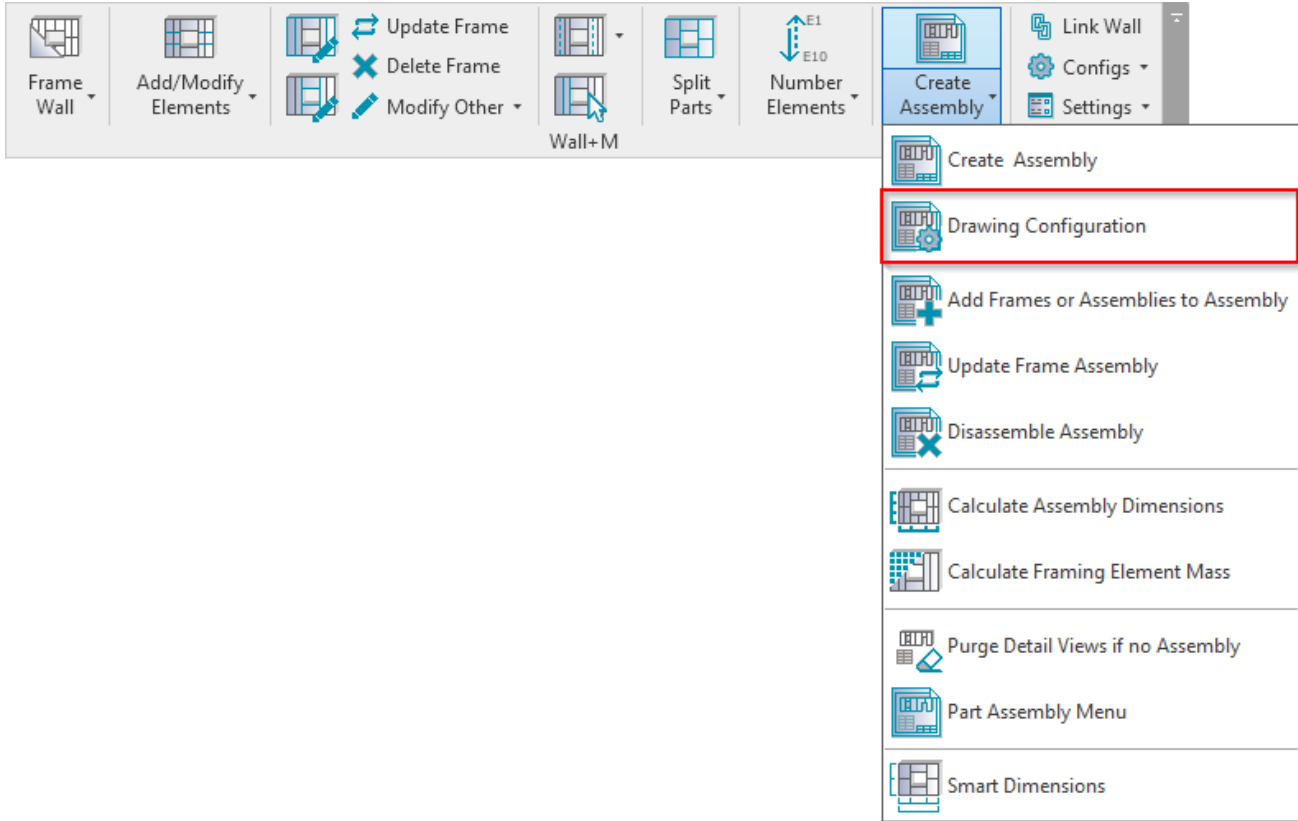


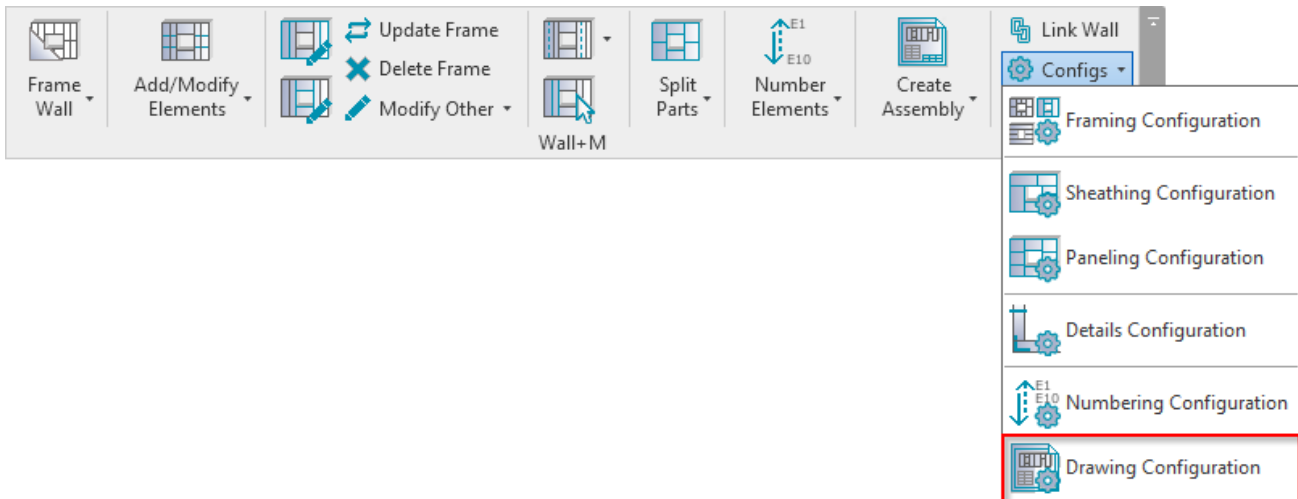
SHOP DRAWINGS – Drawing Configuration – Assembly Views

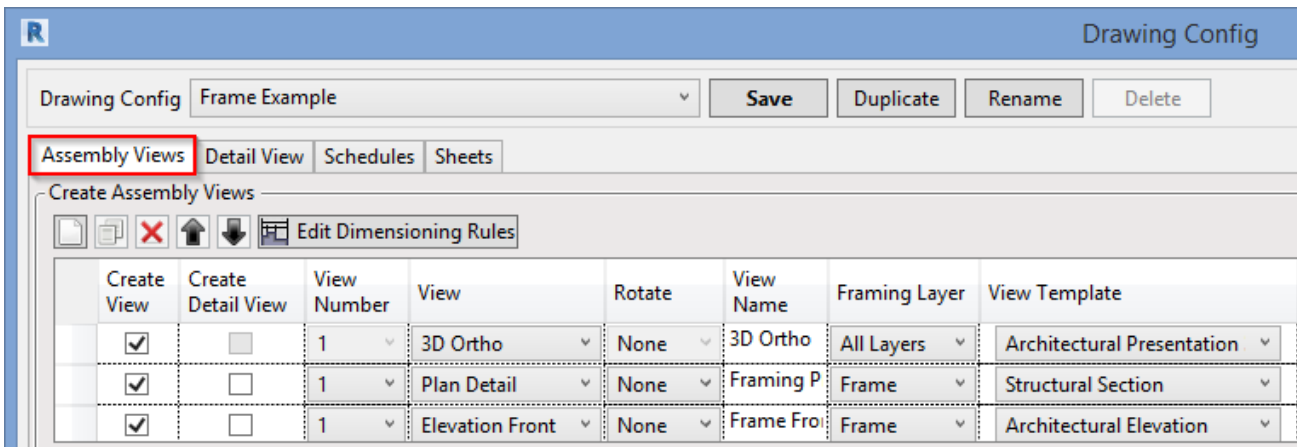
Modified on: Sun, 3 Jan, 2021 at 7:24 PM

Assembly Views



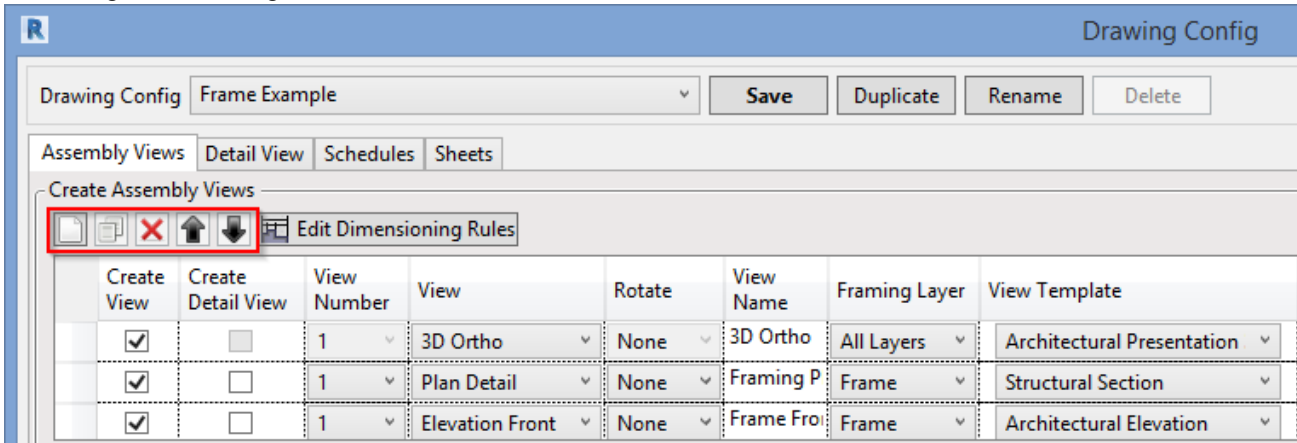
OR:





Assembly Views – predefine assembly views, view graphical presentation, framing layers, and all other information you want to present.

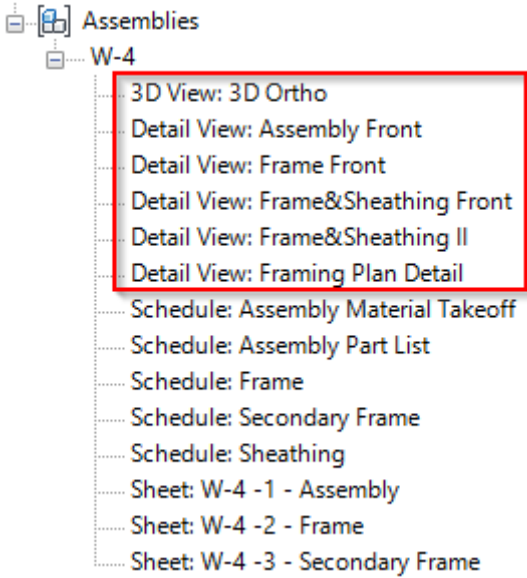
Create new views by clicking the **New** button. Click **Duplicate** to duplicate the selected view. A full row should be selected to activate this option. Click **Delete** to delete the selected view. Select **Move Up/Down** to move the view within the configuration dialog:



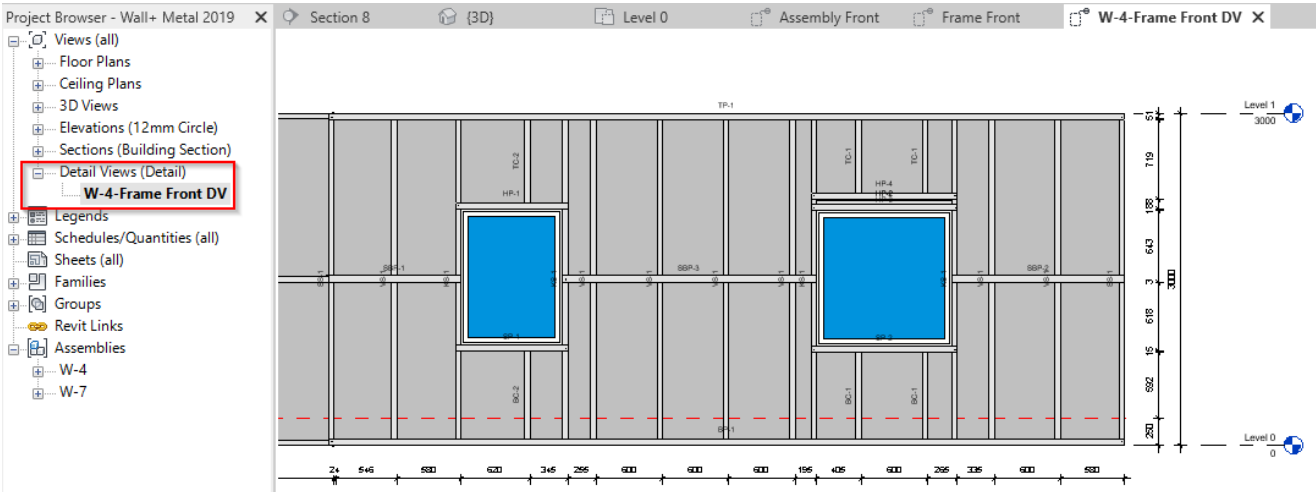
Create View, Create Detail View

Create View	Create Detail View	View Number	View	Rotate	View Name	Framing Layer	View Template	Dimensioning Rule
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	3D Ortho	None	3D Ortho	All Layers	-- No Template --	-- None --
<input type="checkbox"/>	<input type="checkbox"/>	1	Plan Detail	None	Framing Plan Detail	Frame	Structural Section	Plan Detail
<input type="checkbox"/>	<input checked="" type="checkbox"/>	1	Elevation Front	None	Frame Front	Frame	Structural Section	Frame
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	Elevation Front	None	Frame&Sheathing Front	Sheathing	-- No Template --	Sheathing
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	Elevation Back	None	Frame&Sheathing II	Sheathing II	-- No Template --	Sheathing

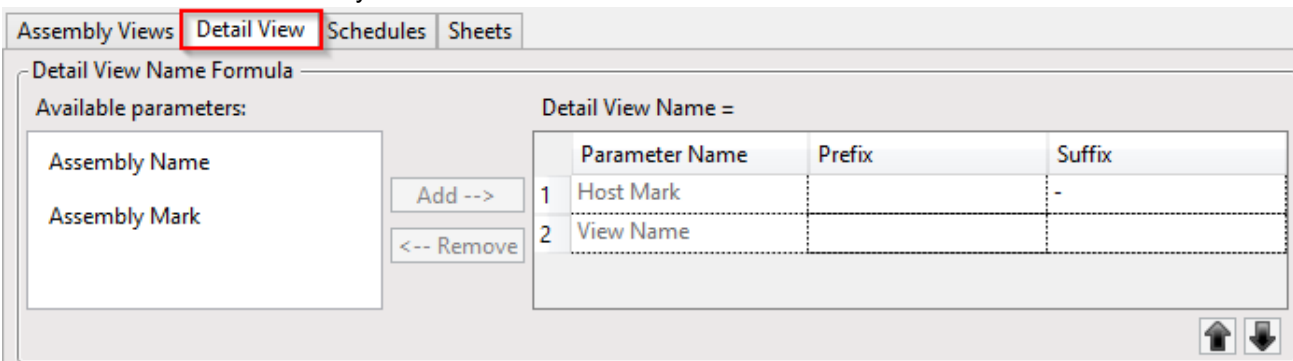
Create View – select the views you want to create in the assembly.



Create Detail View – whereas with a simple assembly view you see only the assembly itself – in isolation from other parts with which it interacts – Detail Views lets you see how a given assembly relates to other pieces of the pie, like walls, floors, elevations, grids, etc.



The next tab **Detail View** lets you control the view name:



Views and View Templates

Create View	Create Detail View	View Number	View	Rotate	View Name	Framing Layer	View Template	Dimensioning Rule
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	3D Ortho	None	3D Ortho	All Layers	-- No Template --	-- None --
<input type="checkbox"/>	<input type="checkbox"/>	1	Plan Detail	None	Framing Plan Detail	Frame	Structural Section	Plan Detail
<input type="checkbox"/>	<input checked="" type="checkbox"/>	1	Elevation Front	None	Frame Front	Frame	Structural Section	Frame
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	Elevation Front	None	Frame&Sheathing Front	Sheathing	-- No Template --	Sheathing
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	Elevation Back	None	Frame&Sheathing II	Sheathing II	-- No Template --	Sheathing

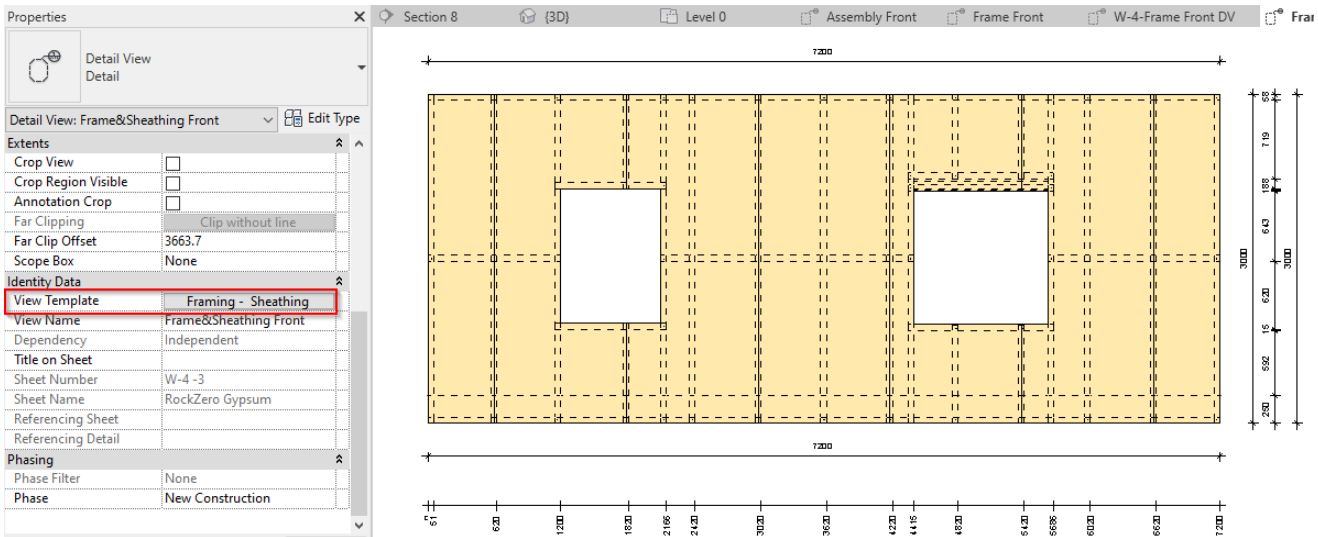
View – select the view type to create in the assembly. The list of view types comes from Revit. It can be: section, elevation, plan view, legend, 3D view, etc.

Rotate – rotate the view 90, -90, or 180 degrees. Usually used for floors and roof panels.

View Name – enter a name for the selected view.

Framing Layer – select the framing layer you want to filter in the view. It can be: Main Frame, Vertical Nailer, Horizontal Siding, Sheathing, Log, etc. If None is selected, then all layers will be visible in the view.

View Template – select the view template for every assembly view. View templates bring things like scale, graphical presentation, etc. into the view. The list of view templates comes from your current Revit project. You can find and modify your project view templates in Revit → View → Graphics → View Templates → Manage View Templates.



Dimensioning Rule

Create Assembly Views

Edit Dimensioning Rules

Create View	Create Detail View	View Number	View	Rotate	View Name	Framing Layer	View Template	Dimensioning Rule
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	3D Ortho	None	3D Ortho	All Layers	-- No Template --	-- None --
<input type="checkbox"/>	<input type="checkbox"/>	1	Plan Detail	None	Framing Plan Detail	Frame	Structural Section	Plan Detail
<input type="checkbox"/>	<input checked="" type="checkbox"/>	1	Elevation Front	None	Frame Front	Frame	Structural Section	Frame
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	Elevation Front	None	Frame&Sheathing Front	Sheathing	-- No Template --	Sheathing
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1	Elevation Back	None	Frame&Sheathing II	Sheathing II	-- No Template --	Sheathing

Dimensioning Rule – dimensioning rules for the selected view. Dimensioning rules are saved under separate names and can be used for other projects.

Dimensioning rules can be created and modified under **Edit Dimensioning Rules**.

Tags

Dimensioning Rule	Structural Framing Tag	Sheathing Tag	Structural Connections Tag	Tag Other	GP is Visible	Number of Visible Layers
-- None --	-- None --	-- None --	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2
Plan Detail	-- None --	-- None --	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2
Frame	M_Wall Fra	-- None --	-- None --	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2
Sheathing	-- None --	Framing Part Tag	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2
Sheathing	-- None --	Framing Part Tag	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2
Vertical Nailers	M_Wall Fra	-- None --	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2

Elements in the views can be tagged. The list of tag families comes from your current project. Sample tags are loaded into your project using **Load Families**:

Select Family Catalogs for Loading

Catalog Name	Load
Main Families	<input type="checkbox"/>
Sample Details	<input type="checkbox"/>
Sample Schedules	<input type="checkbox"/>
Sample Tags	<input checked="" type="checkbox"/>
Split Families	<input type="checkbox"/>

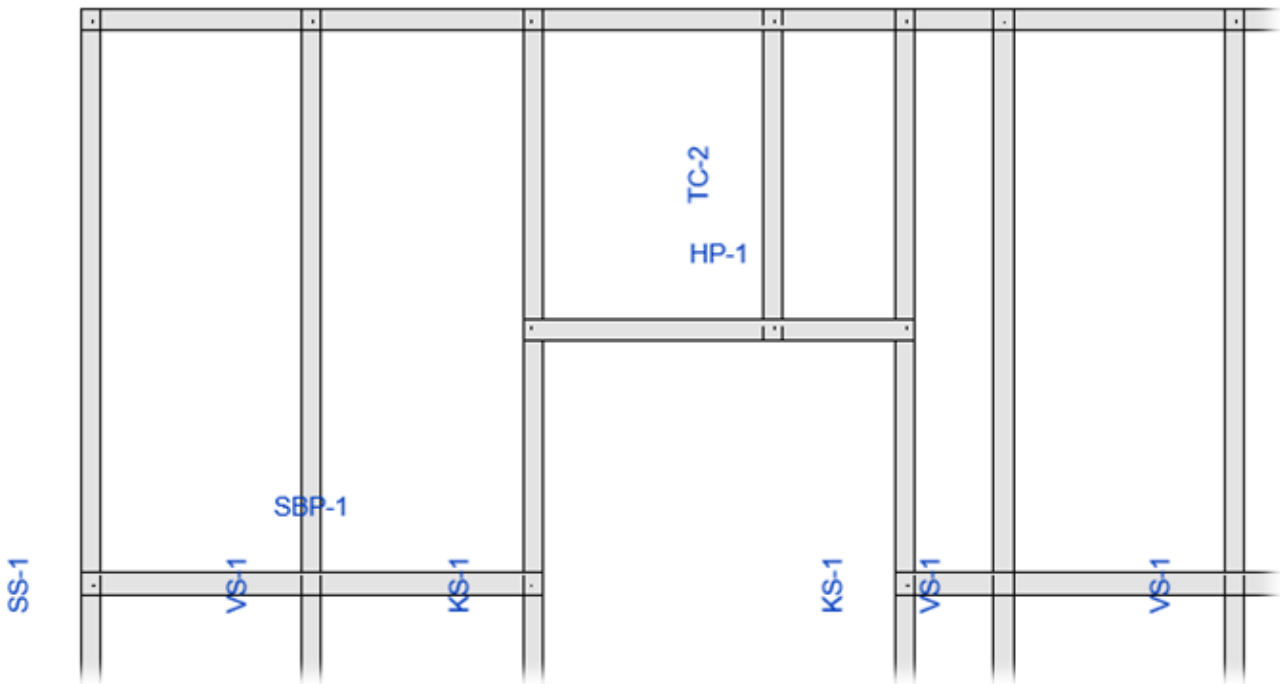
Notes

Company Catalog Name	Browse	Load
	Browse..	<input type="checkbox"/>

Overwrite Parameters

Load Additional Types Cancel OK

Structural Framing Tag – select a family for tagging all studs and plates in the view.



Sheathing Tag – select a family for tagging all sheathing panels (Parts) in the view.

Structural Connections Tag – select a family for tagging all details, like anchors, clip angles, etc. in the view.

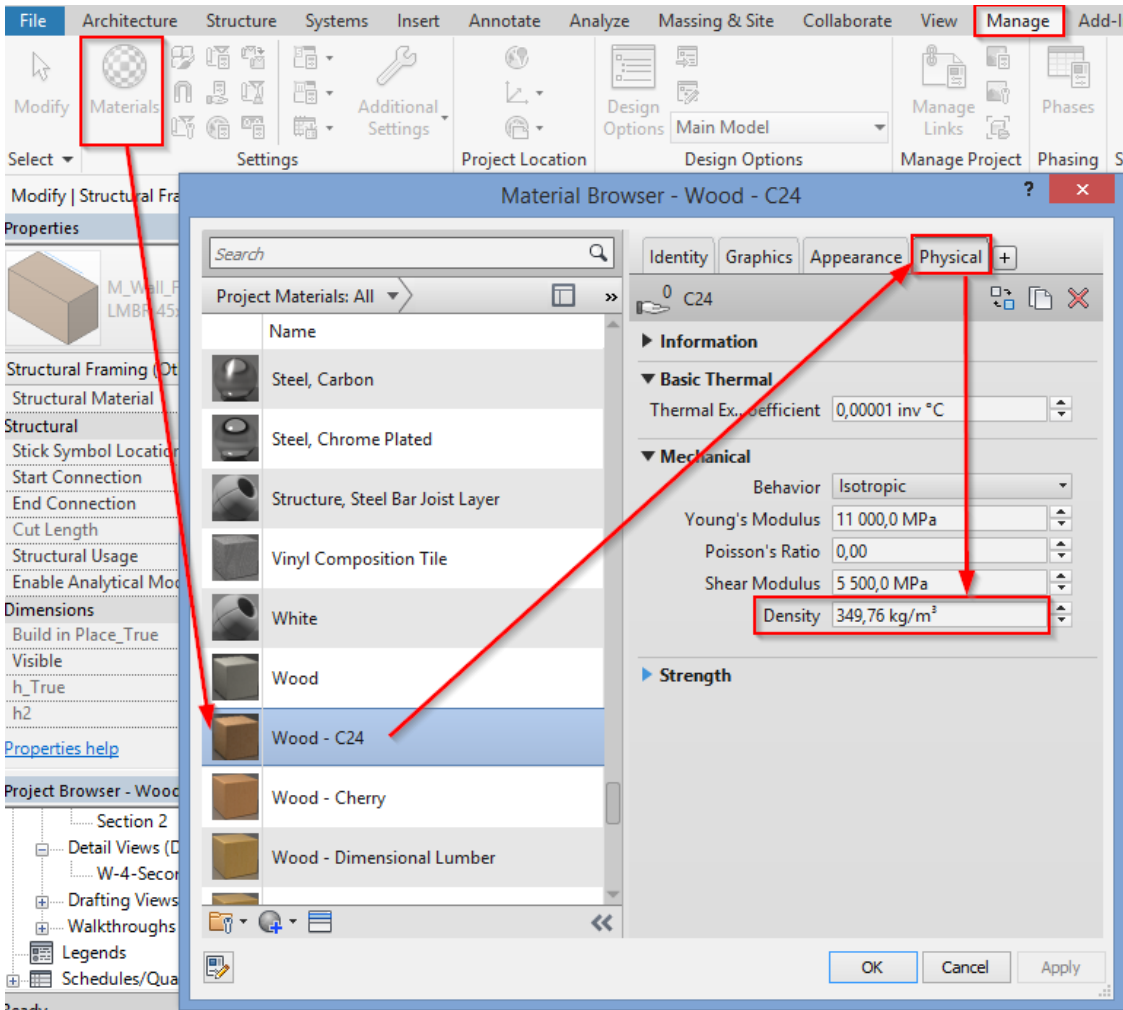
Tag Other – tags other elements, like electrical switches, openings, etc. in the view. Tag families come from **Annotate** tab → **Tag All**.

Gravity Point

Wall+M can calculate all element masses and insert the **Gravity Point** at the center of gravity of a given assembly.

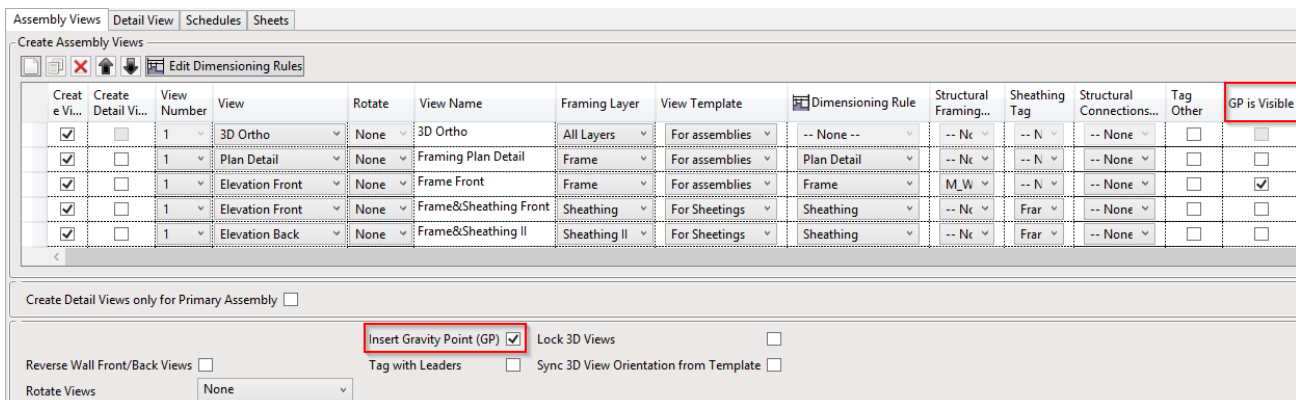
To insert **Gravity Point** into the assembly views, a few requirements must be fulfilled:

1. All elements in the assembly must have a **Density** parameter assigned in the **Material's Physical** properties:

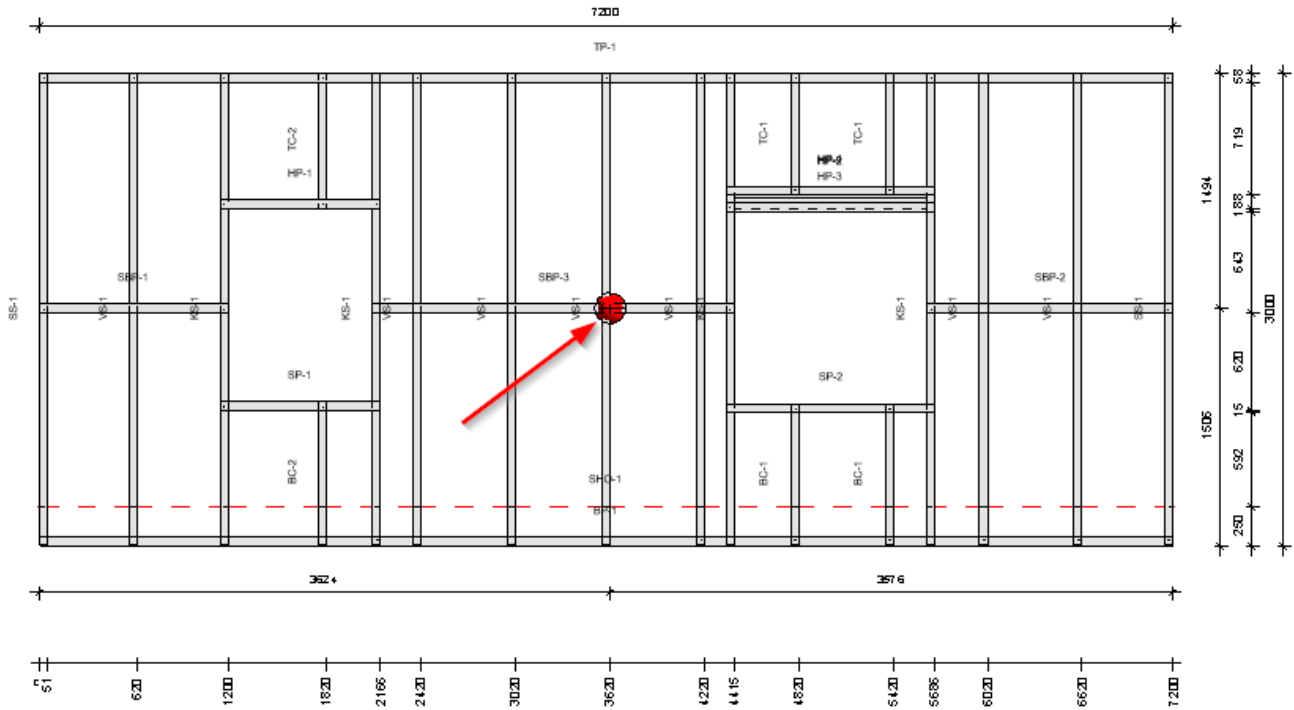


2. Tick **Insert Gravity Point (GP)**.

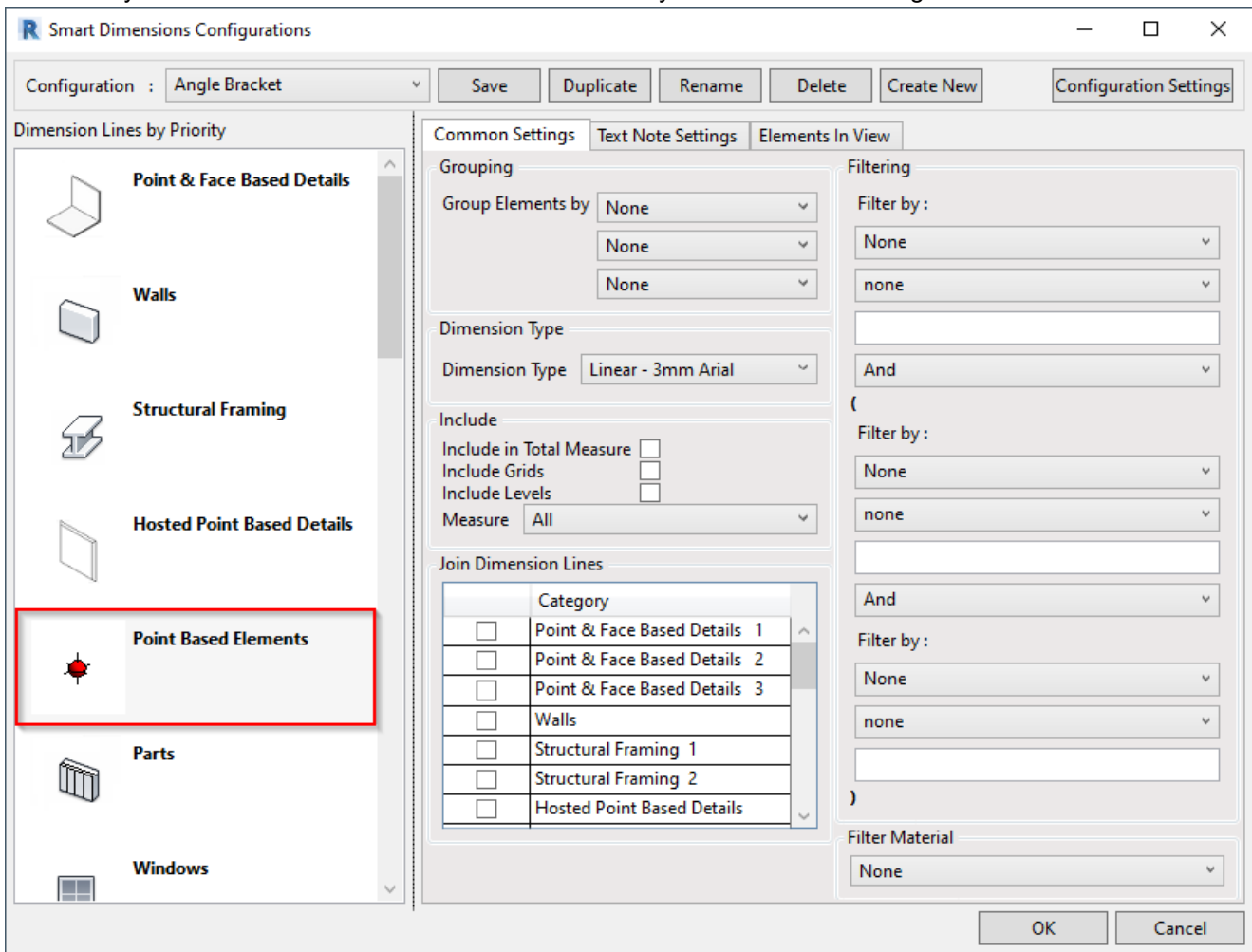
3. **GP is Visible** – select assembly views in which the gravity point will be visible.



Result:



The Gravity Point also can be dimensioned in the assembly view. All dimensioning rules are in **Smart Dimensions**:



Number of Visible Layers

Dimensioning Rule	Structural Framing Tag	Sheathing Tag	Structural Connections Tag	Tag Other	GP is Visible	Number of Visible Layers
-- None --	-- None --	-- None --	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2
Plan Detail	-- None --	-- None --	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2
Frame	M_Wall Frai	-- None --	-- None --	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2
Sheathing	-- None --	Framing Part Tag	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2
Sheathing	-- None --	Framing Part Tag	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2
Vertical Nailers	M_Wall Frai	-- None --	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2

Number of Visible Layers – allows you to add the number of visible layers in the view.

Views are Visible

GP is Visible	Number of Visible Layers	Views are Visible	Insert Grids
<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	2	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>

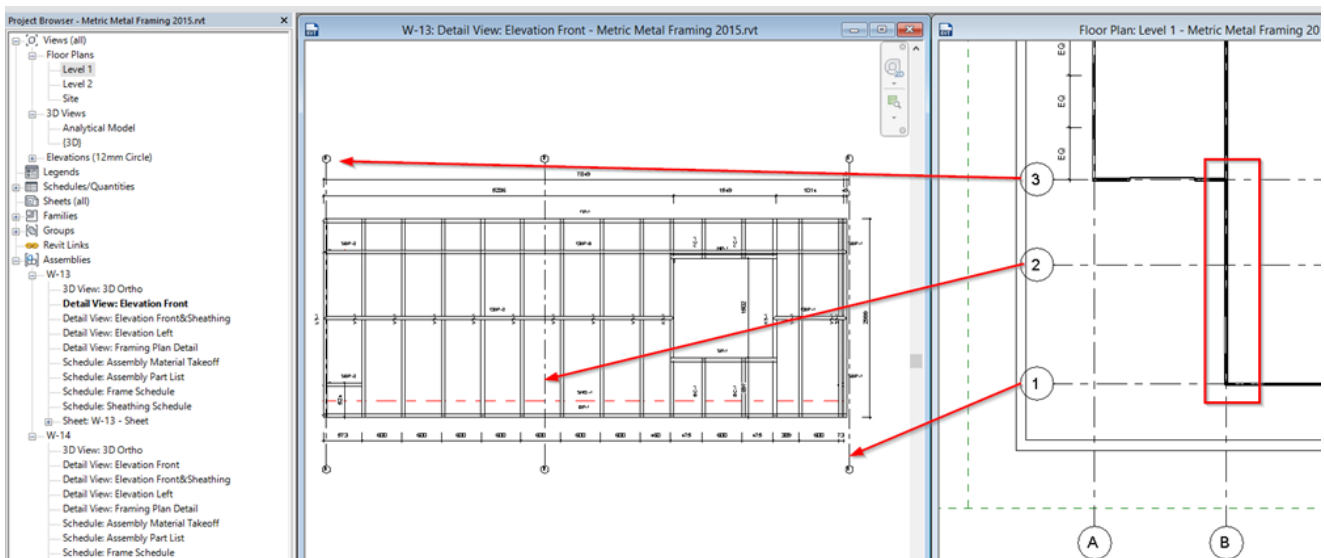
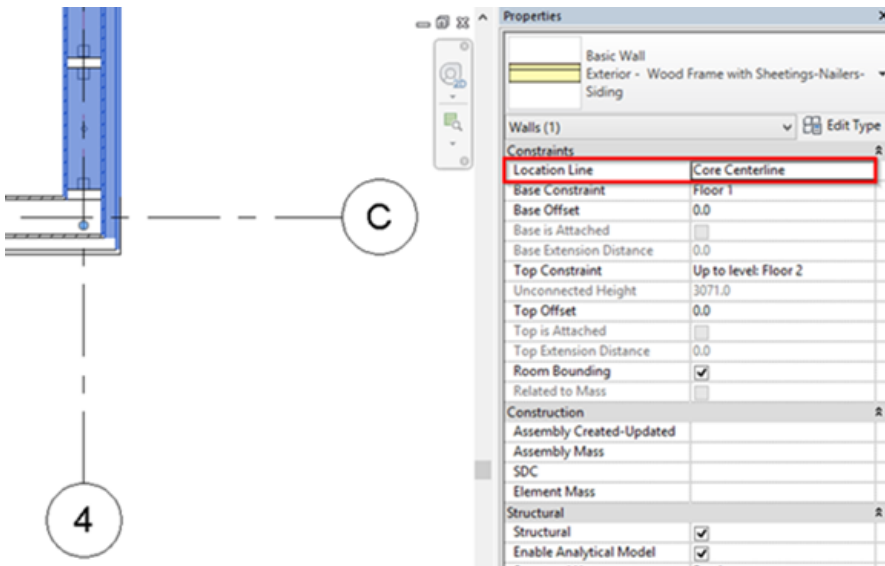
Views are Visible – select which views will be visible in the selected view.

Insert Grids

View Name	Framing Layer	View Template	Dimensioning Rule	Structural Framing Tag	Sheathing Tag	Structural Connections Tag	Tag Other	GP is Visible	Number of Visible Layers	Views are Visible	Insert Grids
3D Ortho	All Layers	For assem	-- None --	-- Nor	-- ↑	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>
Framing Plan Detail	Frame	For assem	Plan Detail	-- Nor	-- ↑	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Frame Front	Frame	For assem	Frame	M_Wa	-- ↑	-- None --	<input type="checkbox"/>	<input checked="" type="checkbox"/>	2	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Frame&Sheathing Front	Sheathing	For Sheetin	Sheathing	-- Nor	Frai	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Frame&Sheathing II	Sheathing II	For Sheetin	Sheathing	-- Nor	Frai	-- None --	<input type="checkbox"/>	<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/>

Insert Grids – adds Grid symbol to assembly views with shop drawings.

Original grids need to be created by the location line of the wall in the plan view.



The Grid symbol is a special family that we created. You can predefine its design, end segment length, head radius, etc.

